

# GETTING STARTED IN SECOND LIFE

1. Go to **www.secondlife.com**.
2. Click the "Get Started" button.
3. Choose a starting look (don't worry, you can change your appearance in-world).
4. Choose a First Name (have several ready to try). You won't be able to change your name once you've chosen it.
5. Select a Last Name (depending on your first name, Second Life provides a Surname List).
6. Fill in your REAL email address (ex. Joe\_Smith@yahoo.com)
7. Finish filling out the form and don't forget to click the Terms of Service box.
8. Click the "Create Account" button.
9. Check your email account for a confirmation email. It may take a few minutes to arrive, or be placed in your spam folder.
10. Click the link inside the email and you will be taken to a download page for the Second Life application.
11. Download the application and install it onto your computer.
12. Once it is installed in your programs (PC) or application folder (Macintosh), open the application. (It will be a hand icon).
13. To log in, enter your avatar's first and last name and your password.
14. Once in-world, your avatar will be "born" on Orientation Island. This island is a self-tutorial to teach you how to move around and communicate within the world. Take as much time here as you need.
15. To leave Orientation Island, you must use one of their teleports. Fly or walk around the perimeter of the island until you find a tall, green beacon and an area that says "Enter your Second Life." Click on the sign which says "Ready to explore more of Second Life?" A blue tab will appear in the upper right hand corner of your screen asking if you want to keep a landmark. Click "Keep." When an information box appears in the middle of your screen, click "Teleport." You will be transported to a welcome area. From here, you can teleport to anywhere you wish.
16. To visit Spencer Art Museum Island, click on the search tab at the bottom of the Second Life screen and search for "Spencer Art Museum".
17. When the Spencer Art tab appears, hit the teleport button and whoosh, you're there.

**We look forward to seeing you!**

# THINGS TO DO IN SECOND LIFE IF YOU'RE NEW

## CHANGE YOUR APPEARANCE

- To edit your appearance, right click on your avatar and choose the "Appearance" option. From this menu, you can create and edit all parts of your appearance.
- If you still have a standard avatar, you may need to remove its hair, clothing or skin before you can edit it. To do this, find your avatar's type at the top of the Appearance menu (ex. "Gamer Girl, Located in /My Inventory/Clothing/Gamer Girl by Nylon Pinkney). Click on the inventory button in the lower right hand side of your screen and find the folder with your avatar's clothing. You'll know you have the right one because it will say "worn" at the end of each item. To take something off, right click on the item's name in the inventory and choose "Detach From Yourself." Now you can create your own item to replace it.
- If you're still on Orientation Island, look around for the freebie section where you can get all sorts of goodies for your avatar. If you're not, keep an eye out for free stuff in the places you visit.

## VISIT INTERESTING LOCATIONS

- Second Life is full of fun places to visit which are always changing. To check out a few, click on the "Search" button at the bottom of the screen. When the window appears, click on the "Showcase" tab. This is a changing list of some of Second Life's best locations. Pick where you'd like to go and click "teleport."
- Try visiting one of the places listed below. To do so, click the "Search" button at the bottom of the screen, choose the "Places" tab and type in one of the following:
- National Oceanic and Atmospheric Administration (search NOAA). Take a plane ride through the eye of a hurricane.
- The Sistine Chapel on Vassar College's island
- Bradburyville, a celebration of Ray Bradbury's work

## CHECK YOUR AVATAR RENDERING COST (ARC)

- Avatar Rendering Cost is similar to a carbon footprint in real life. It's how much strain your avatar puts on the Second Life grid. The higher the number, the more resources it takes to show your avatar.
- To check your number, you must first make the Advanced tab appear. On a PC, click Ctrl+Alt+D or on a Macintosh, click Ctrl+Option+D. Then, click on the "Advanced" tab at the top of your screen, choose Rendering/Info Displays/Avatar Rendering Cost.
- A number will appear above your and everyone else's head. A green number means you're good. A yellow number means you're using more resources and a red number means you're using a lot.